



LIFE STORIES

PLANTS AND ANIMALS

Level: **Grades K-2**Length: **45 minutes**

PROGRAM DESCRIPTION

Explore the world of plants and animals in a fun and hands-on way. Through performances, audience participation, and live animal encounters, your students will learn about the basic needs of plants and animals and their life cycles.

CURRICULUM CORRELATIONS

Students will:

- Identify the characteristics and basic needs of plants and animals. **S1L1b**
- Explore parts of a plant and compare and describe various animals. **S1L1a**
- Investigate the life cycles of different living organisms. **SKL2c; S2L1a,b,c,d**

ESSENTIAL QUESTION

How do organisms *live, grow* and *respond* to their environment?

PROGRAM VOCABULARY

Carnivore	Flower	Fruit	Herbivore	Leaf
Omnivore	Pollinator	Root	Seed	Stem

ASSOCIATED VOCABULARY

Amphibian	Insect	Mammal	Plant
Animal	Life Cycle	Needs	Reptile
Bird	Living		

PRE-VISIT ACTIVITIES

As a class, review vocabulary and identify the differences between plants and animals. Take a walk outside at your school to see what plants and animals you find to discuss how they are similar and different.

AT THE MUSEUM

Visit the permanent exhibit **NatureQuest**. Plants and animals from various natural regions of Georgia are displayed, from the mountains to the coast.

POST-VISIT ACTIVITIES

Play games in the classroom to reinforce the basic needs of plants and animals (i.e. "Oh Deer" from Project WILD). Have students pick a plant or animal they saw during the program or during their visit through the museum and have them draw pictures of its needs and/or its life cycle.